Marino Community Hall Venue Hire Info Pack (Security & Access)



Security & Emergency Information

Please familiarise yourself and your guests with the following before your event:

| Emergency Contacts | Contact Number |
|---------------------------|-----------------------|
| Police / Fire / Ambulance | 000 |
| Police Assistance | 131 444 |
| A/H Council Emergency | 8375 6666 |
| Poison Info Centre | 13 11 26 |
| Building Access Issues | 0417 804 307 |

- Emergency exits and evacuation assembly point
- First aid kit location
- AED (Defibrillator) location

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Arrival & Building Access

Entry Point: Lower-level car park via Bakewell Crescent

Disarming the Alarm:

- Swipe access card once between the red and green buttons at the front security reader.
- Red light turns green doors open automatically.
- If the doors close before entry, swipe again.



Key Collection:

- Lockbox is located to the right (east side) of the building.
- PIN Code: Use the pin code you were given at the hiring handover



Door Operation:

- Use the key to set door mode: Auto, Open, or Lock
- If you are the only user of the facility, keep doors locked once your guests have arrived
- Make your way to your hired room and swipe the card on the security reader by the door to open.
- If required, use the doorstops provided to hold door open.



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Important to Share with Guests

- Location of toilets
- Evacuation plan and assembly point

Cleaning

At the completion of your booking you must ensure that:

- The space you hired is **clean and tidy** and that any spillages are mopped up with hot water and detergent.
 - Cleaning supplies are in the toilet hallway
 - o If you have a cordless vacuum cleaner it might be useful to bring it.
- Any equipment you have used such as **tables and chairs are stored** in the same location and condition they were when you arrived.
- The projector is turned off if you used it.
- Take away any rubbish from your event. We have only limited capacity.

Failure to do any of the above will result in an additional charge to your card of \$300.

Any physical damage to the building and equipment will result in a further charge of \$1,000.

Exiting The Building

- Confirm all guests have left (including toilets)
- If others are still in the building (e.g. café or hirer or another room): Do NOT arm the building
- Secure all external doors
- Green lights will appear above external doors in the main hall (west) and activity room indicating they are secured



Ensure doors are set to lock

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• Exit using Press to Exit buttons by front doors

Arm the building:

- Swipe access card twice
- Ensure doors fully close
- Remain at doors until red light appears on the top left of the security access panel (intruder alarm zone)
- Return the access card in the Dropbox located next to the security access panel.



We hope you enjoyed your time at Marino Community Hall.

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